# Usability Test Script

## Introduction

Hi, _____. My name is Ana, and I'm going to be walking you through this session today. We're conducting usability tests to better evaluate how well our prototype enables people to learn, share and teach any subject.
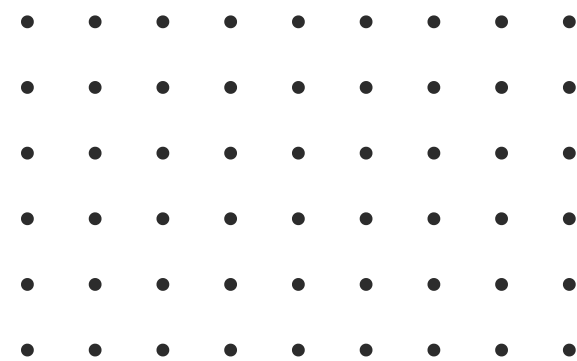
The session should take approximately 20 - 35 minutes.
The first thing I want to make clear right away is that this is not a test. You can't do or say anything wrong here. You will be testing an incomplete prototype that likely has errors and mistakes - that's why we're testing it out!

If you have any questions as we go along, just ask them.
OK, let's get started.

I'd like to ask you just a few quick questions about yourself before we get started with completing a few tasks.
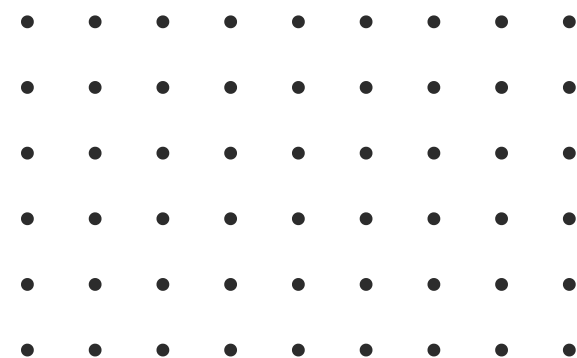
## Interview Questions

1. Tell me alittle bit about yourself?
2. Are you a student or teacher?
3. What are you studying or teaching?
4. How do you feel about learning something new?
5. How do you feel about online learning? Do you like it? Why or why not?

## Testing Questions

1. Before we begin, take a few minutes to review the homepage. Tell me what the purpose of this site/app is?
2. What do you think you can gain from this site/app?
3. What tasks do you think you can accomplish using this site?

## Direct Tasks

1. Where would you go to search for a subject?

2. Complete the onboarding steps 1-3

3. Sign-up and create your account

4. Search for a teacher you would like to learn from (how did you feel about selecting your time zone)

5. Request for a session with your chosen teacher. How did you feel about the session request form?

6. Send a message to your selected teacher. How did you feel about that process?

7. Where can you go to find your resources or help when you get confused or have a question?