ANA ORTIZ UX/UI Designer

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• Houston, TX

SUMMARY

UX/UI designer with a background in graphic design and digital arts public education. Experienced in understanding how to create impactful visual communication and creating simple engaging content for a diverse audience. Knowledgeable in creating intuitive and user centered design solutions from concept to production ready, keeping the user at the heart of all design decisions.

UX/UI DESIGN PROJECTS

NFT Art Mentor, Responsive App - CareerFoundry Case Study

Designed end-to-end responsive web app using user-centered design process. Conducted competitive analysis, user interviews and survey to gather research data and insights to create personas, user flows, sitemaps, wireframes and prototype. Applied user research and usability tests to inform experience decisions and designs.

EDUCATION

CareerFoundry - Online - July 2021 - April 2022 User Experience Design CareerFoundry - Online - April 2022 - May 2022 Voice User Interface Design

Art Institute of Houston - October 2002 - September 2006 Bachelors Degree in Fine Arts, Major in Graphic Design

EXPERIENCE

Digital Arts Teacher, Elsik High School - Houston, TX

Fostered a learning environment conducive to learning and promoted growth as a digital arts teacher. Created simple yet engaging lessons that connected the student to a real world experience. Managed and lead 28 students through class critiques, class tutorials and learning Adobe Creative Suite design software. Coordinated the National Art Honor Society through an array of art projects for our community.

Graphic Designer, Dominion Global Inc. - Houston, TX - Remote

Create artist mock ups for an array of independent artist. Design mock up artwork using current album designs for 3D music plaques. Complete the artwork approval process and iterate any changes needed and prepare production files for print. Maintain a solid trust relationship with manager.

Graphic Designer, Smile Outside - Houston, TX - Freelance

Illustrated six children's books and formatted and prepared digital files for print production. Created Logo, advertisements and signage. Worked closely with clients to create desired final illustrations and book layout that meet their expectations. Worked with clients throughout the creative process, start to finish as well as meeting deadlines and budget requirements.

UX/UI SKILLS

UX, Ideation and workflows Interaction and UI Design Information Architecture

Wireframing

Prototyping

Affinity Mapping

Journey Mapping

User Interviews and Research

Usability Testing / Analysis

Personas

Style Guides

Typography Hierarchy

Branding / Logo Design

Web Design

Illustrations

TOOLS

Adobe XD

Adobe Photoshop

Adobe Illustrator

Zeplin

Usability Hub

Balsamiq

Optimal Sort

Slack

SOFT SKILLS

Empathy

Interpersonal Communication

Intuitive Design

Problem Solving

Collaboration

Adaptable

Leader

Efficient